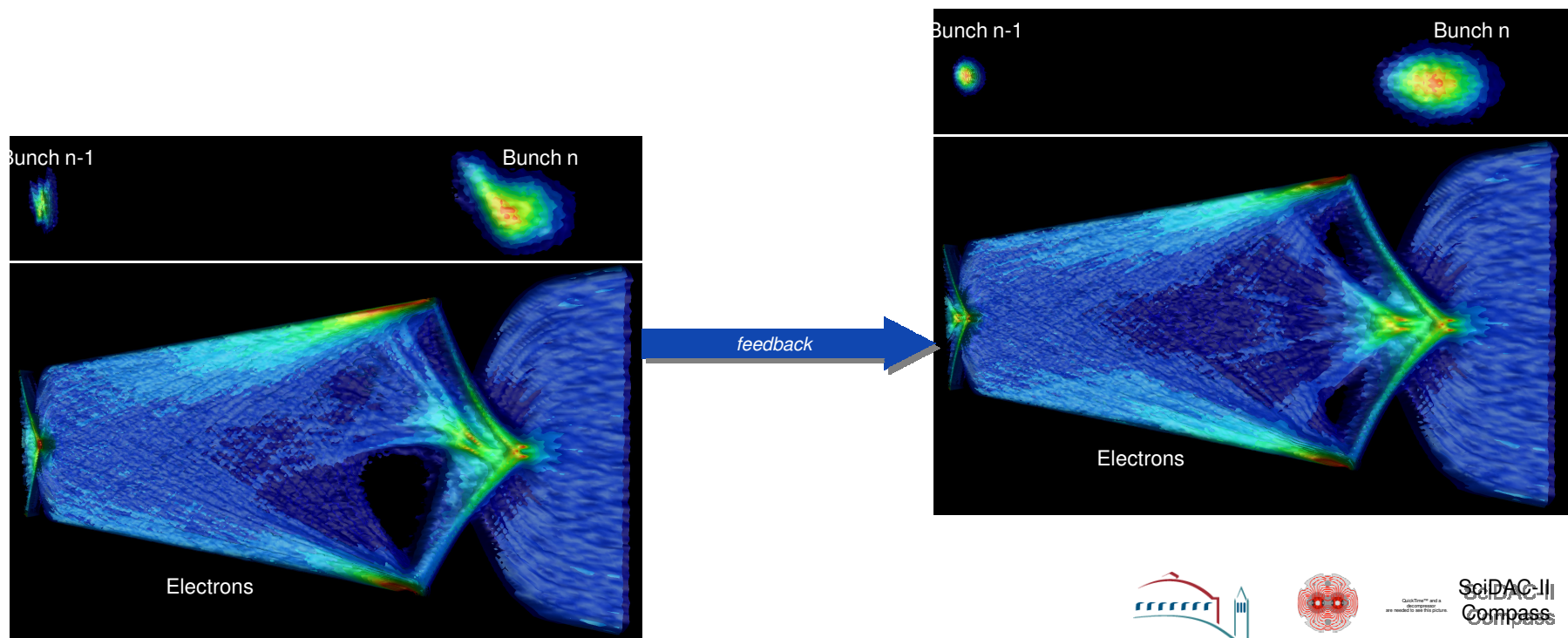


QuickTime™ and a decompressor are needed to see this picture.

Numerical Modeling of E-Cloud Driven Instability and its Mitigation using a Simulated Feedback System in the CERN SPS*

J.-L. Vay, J. M. Byrd, M. A. Furman, R. Secondo, M. Venturini - LBNL, USA
J. D. Fox, C. H. Rivetta - SLAC, USA; W. Höfle - CERN, Switzerland



Outline

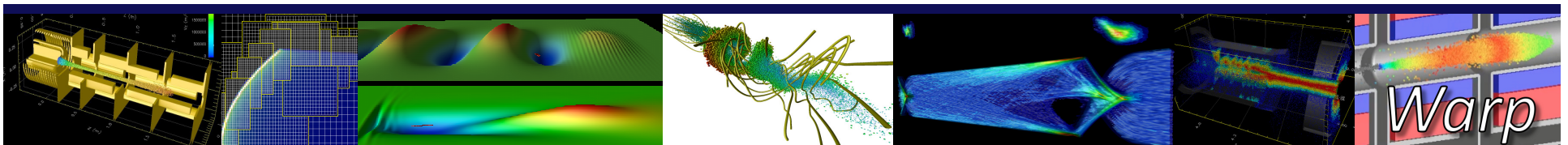


- **Simulation codes and benchmarking**
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Warp: a parallel framework combining features of plasma (Particle-In-Warp) and accelerator codes



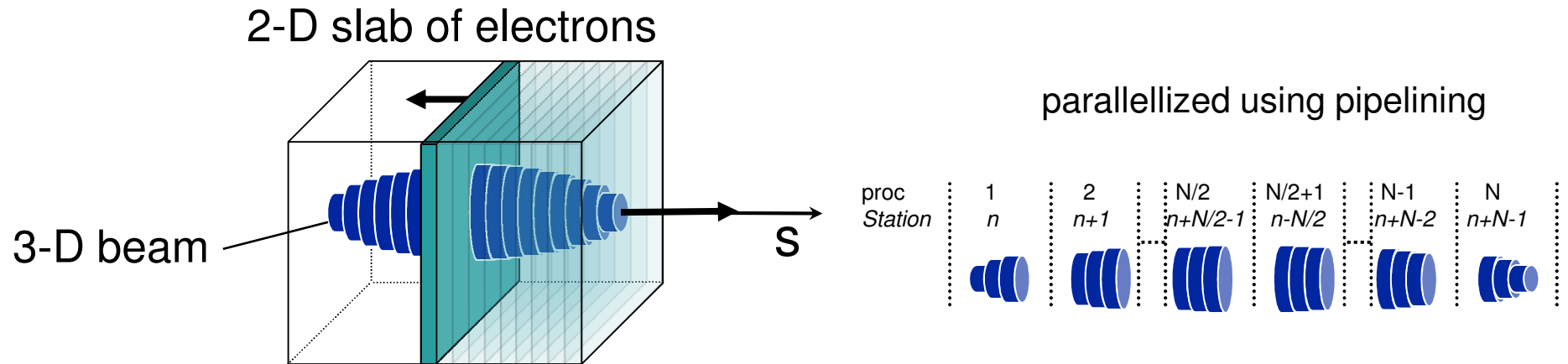
- **Geometry:** 3D (x,y,z), 2D-1/2 (x,y), (x,z) or axisym. (r,z)
- **Python and Fortran:** “steerable,” input decks are programs
- **Field solvers:** Electrostatic/Magnetostatic - FFT, multigrid; AMR; implicit
Electromagnetic - Yee, Cole-Kark.; PML; AMR
- **Parallel:** MPI (1, 2 and 3D domain decomposition)
- **Boundaries:** “cut-cell” --- no restriction to “Legos”
- **Lattice:** general; non-paraxial; can read MAD files
 - solenoids, dipoles, quads, sextupoles, linear maps, arbitrary fields, acceleration
- **Bends:** “warped” coordinates; no “reference orbit”
- **Particle movers:** Boris, large time step “drift-Lorentz”, novel relativistic Leapfrog
- **Reference frame:** lab, moving-window, Lorentz boosted
- **Surface/volume physics:** secondary e⁻/photo-e⁻ emission, gas emission/tracking/ionization
- **Diagnostics:** extensive snapshots and histories
- **Misc.: trajectory** tracing; **quasistatic** & steady-flow modes; space charge emitted emission; “equilibrium-like” beam loads in linear focusing channels; maintained using CVS repository.



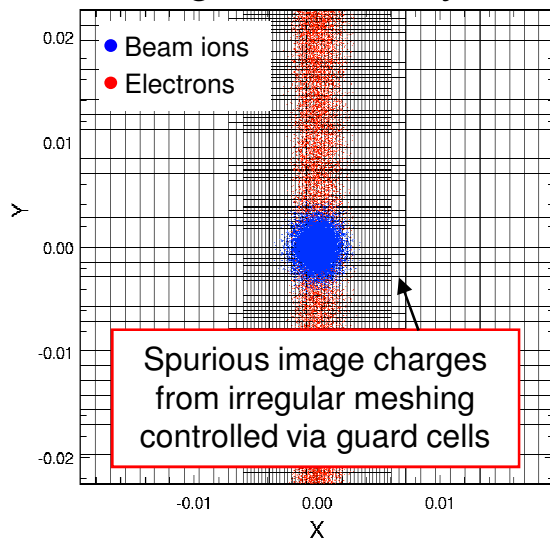
Our simulation framework encompasses the Warp and Posinst PIC codes



Warp quasistatic model similar to HEADTAIL, PEHTS, QuickPIC, CMAD.

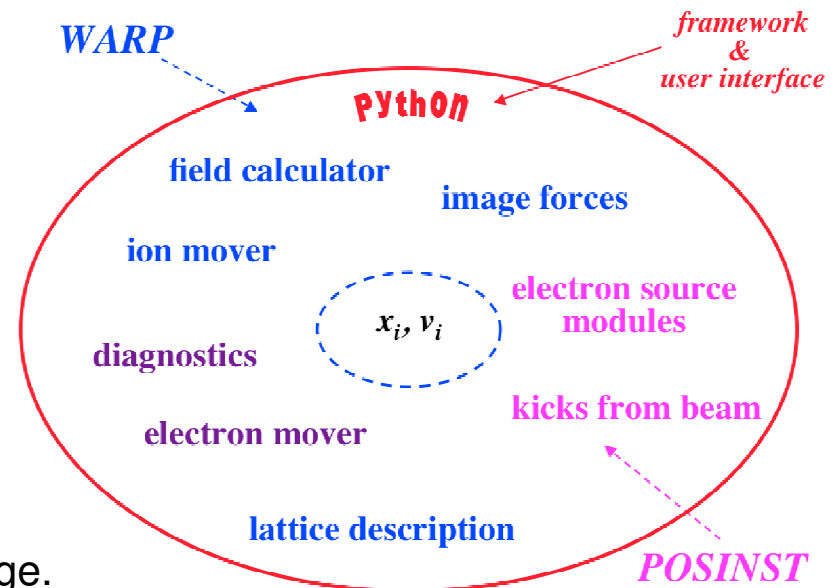


Mesh refinement provides higher efficiency

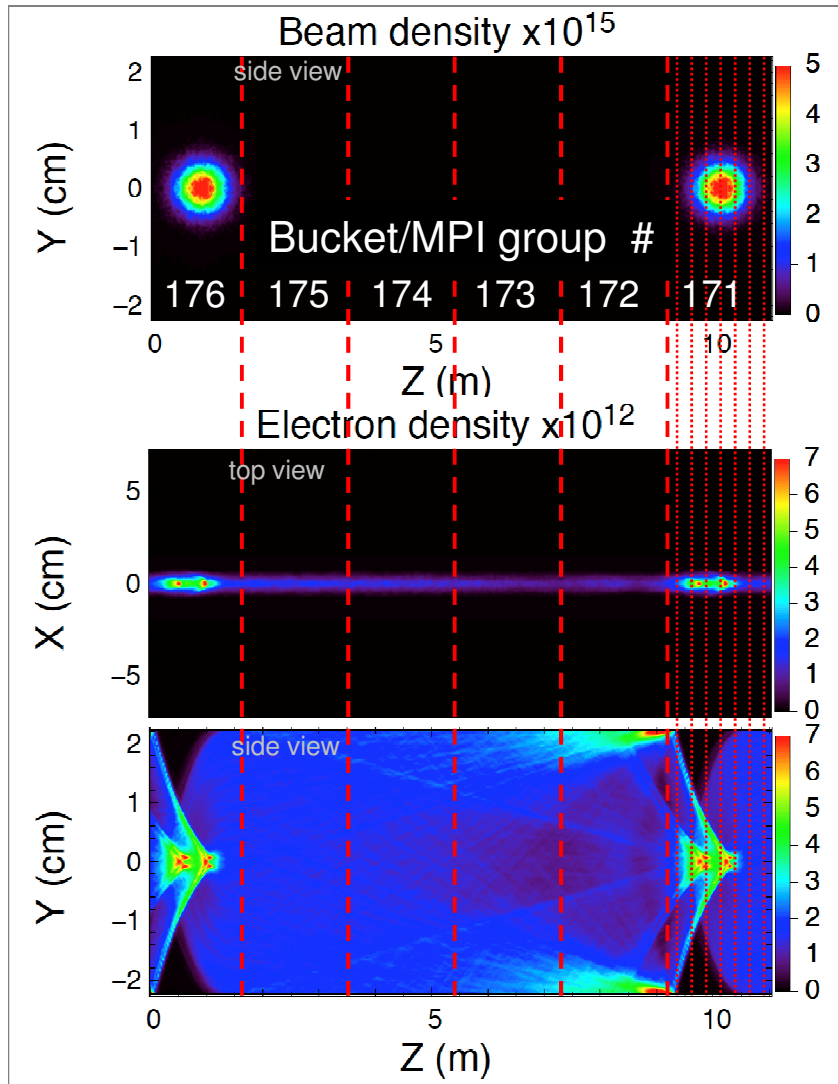


Secondary emission from Posinst:

Warp+Posinst integration via Python language.



Quasistatic mode recently upgraded to handle multiple bunches using MPI groups



- MPI groups:
 - 1 bucket = 1 group;
 - each group diagnoses beam in its own bucket
- Allowed for minimal changes to the code.

Outline

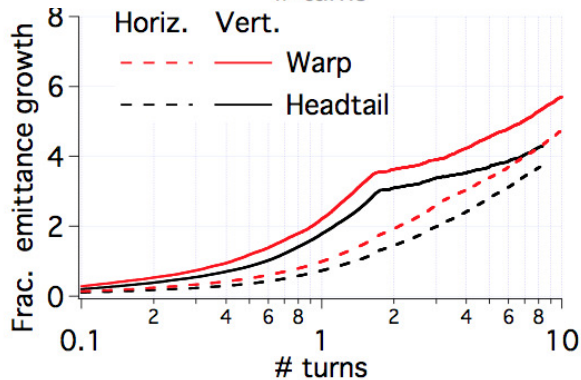
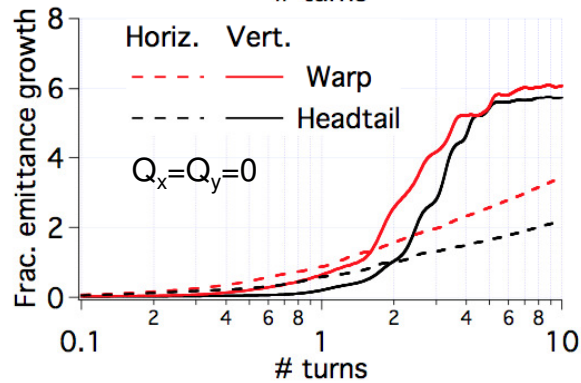
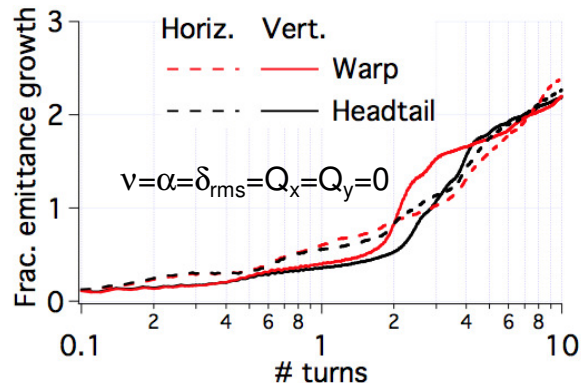


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Warp benchmarked with Headtail w/ LHC parameters

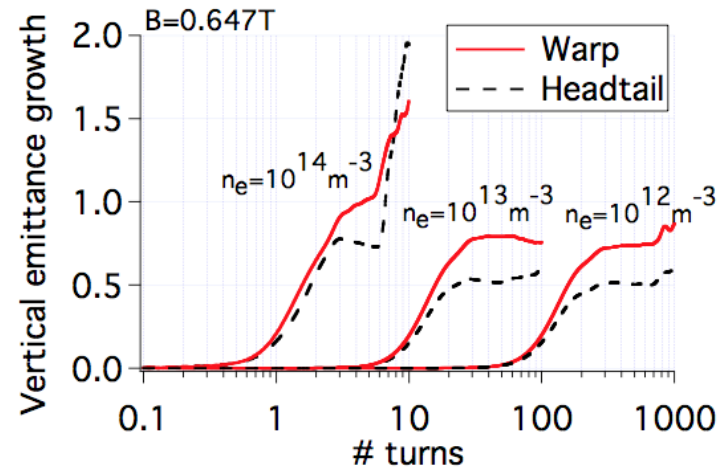


Drift

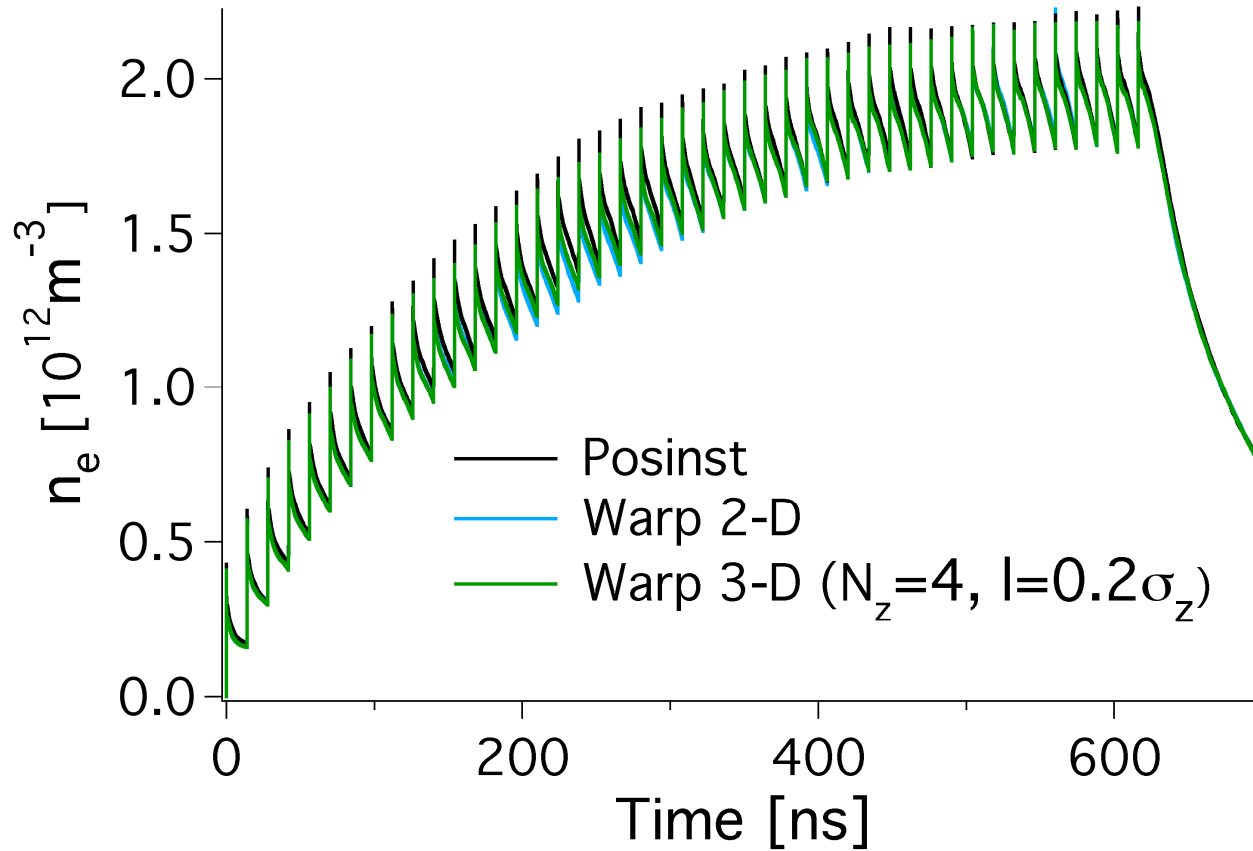


circumference	C	26.659 km
beam energy	E_b	450 GeV
bunch population	N_b	1.1×10^{11}
rms bunch length	σ_z	0.13 m
rms beam sizes	$\sigma_{x,y}$	0.884, 0.884 mm
beta functions	$\beta_{x,y}$	66., 71.54 m
betatron tunes	$Q_{x,y}$	64.28, 59.31
chromaticities	$Q'_{x,y}$	1000., 1000.
synchrotron tune	ν	0.59
momentum compaction factor	α	0.347×10^{-3}
rms momentum spread	δ_{rms}	4.68×10^{-2}

Dipole



And against Posinst for short CESR-TA wiggler section (approximated by a dipole magnetic field)



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SPS at injection



– Bunch

- energy
- population
- RMS length
- momentum spread
- transverse normalized emittance
- longitudinal normalized emittance

$$W=26. \text{ GeV}$$

$$N_p=1.1 \times 10^{11}$$

$$\sigma_z=0.23 \text{ m (Gaussian profile)}$$

$$\delta p/p=2 \times 10^{-3}$$

$$\epsilon_x = \epsilon_y = 2.8 \text{ mm.mrad}$$

$$\epsilon_z = 0.3 \text{ eV.s}$$

– \perp : continuous focusing

- beta functions
- betatron tunes
- chrom.

$$\beta_{x,y} = 33.85, 71.87$$

$$\nu_{x,y} = 26.13, 26.185$$

$$Q_{x,y} = 0., 0.$$

– // : continuous focusing

- momentum compaction factor
- cavity voltage
- cavity harmonic number

$$\alpha = 1.92 \times 10^{-3}$$

$$V = 2 \text{ MV}$$

$$h = 4620.$$

– assumed 100% dipole

– 10 interaction stations/turns

Outline



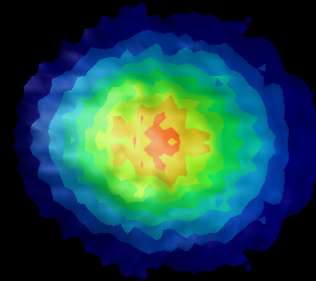
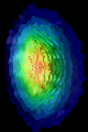
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Physics of electron interaction with bunches



3D view

chamber wall



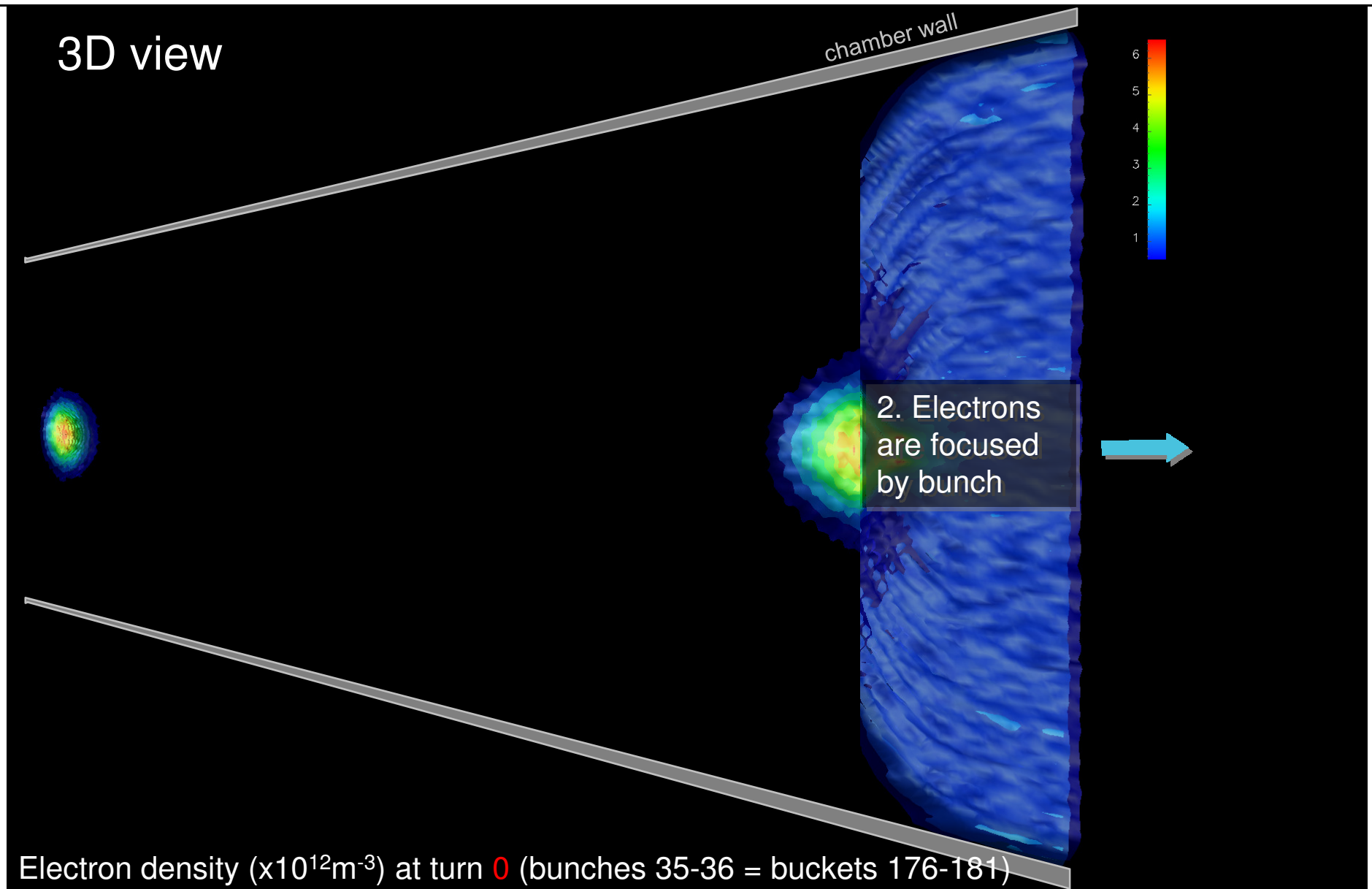
Beam direction



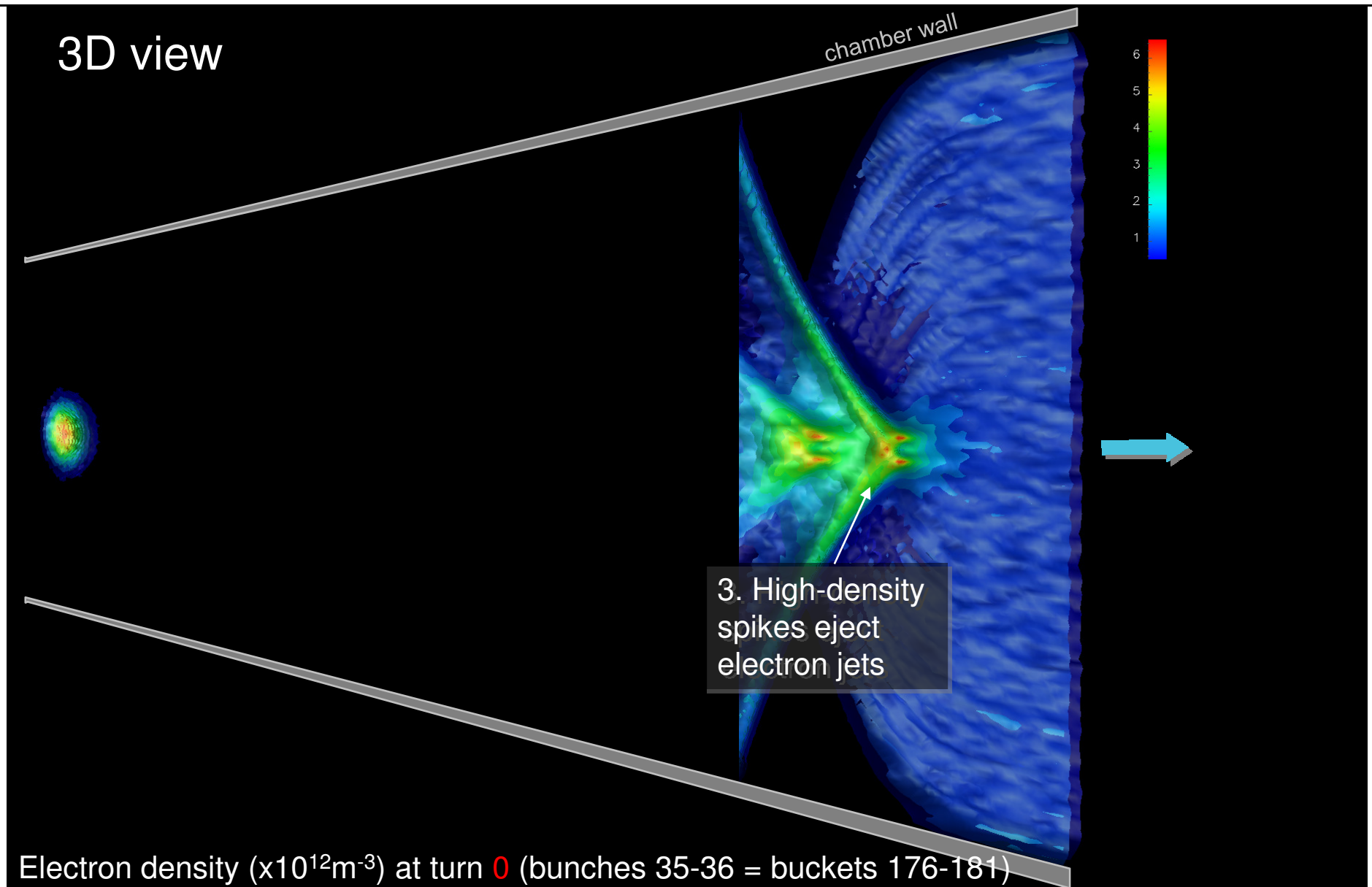
1. Electrons injected here from Posinst dump

$t=0$ (bunches 35-36 = buckets 176-181)

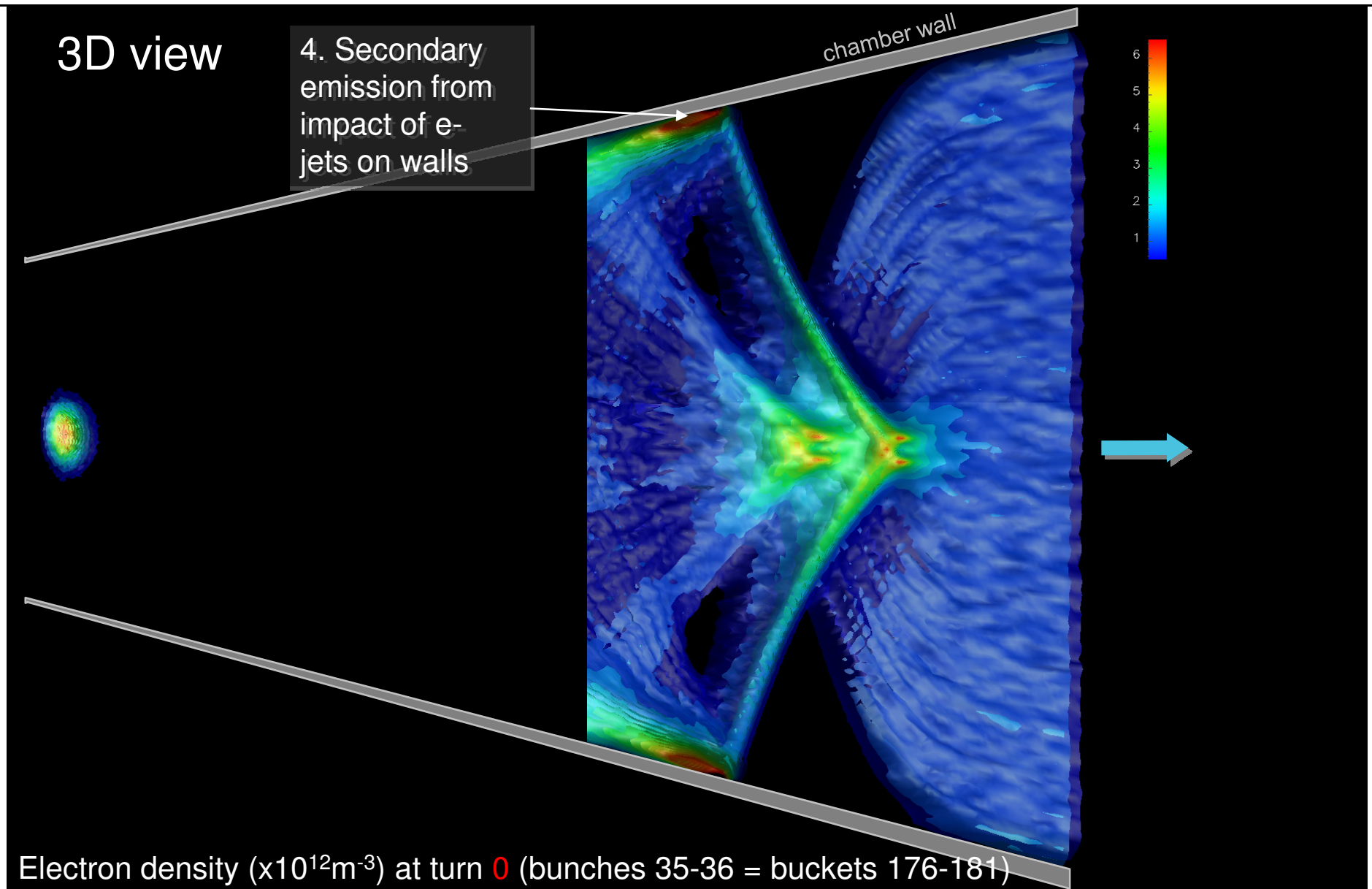
Physics of electron interaction with bunches



Physics of electron interaction with bunches



Physics of electron interaction with bunches

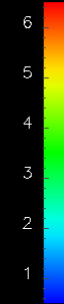


Physics of electron interaction with bunches

3D view

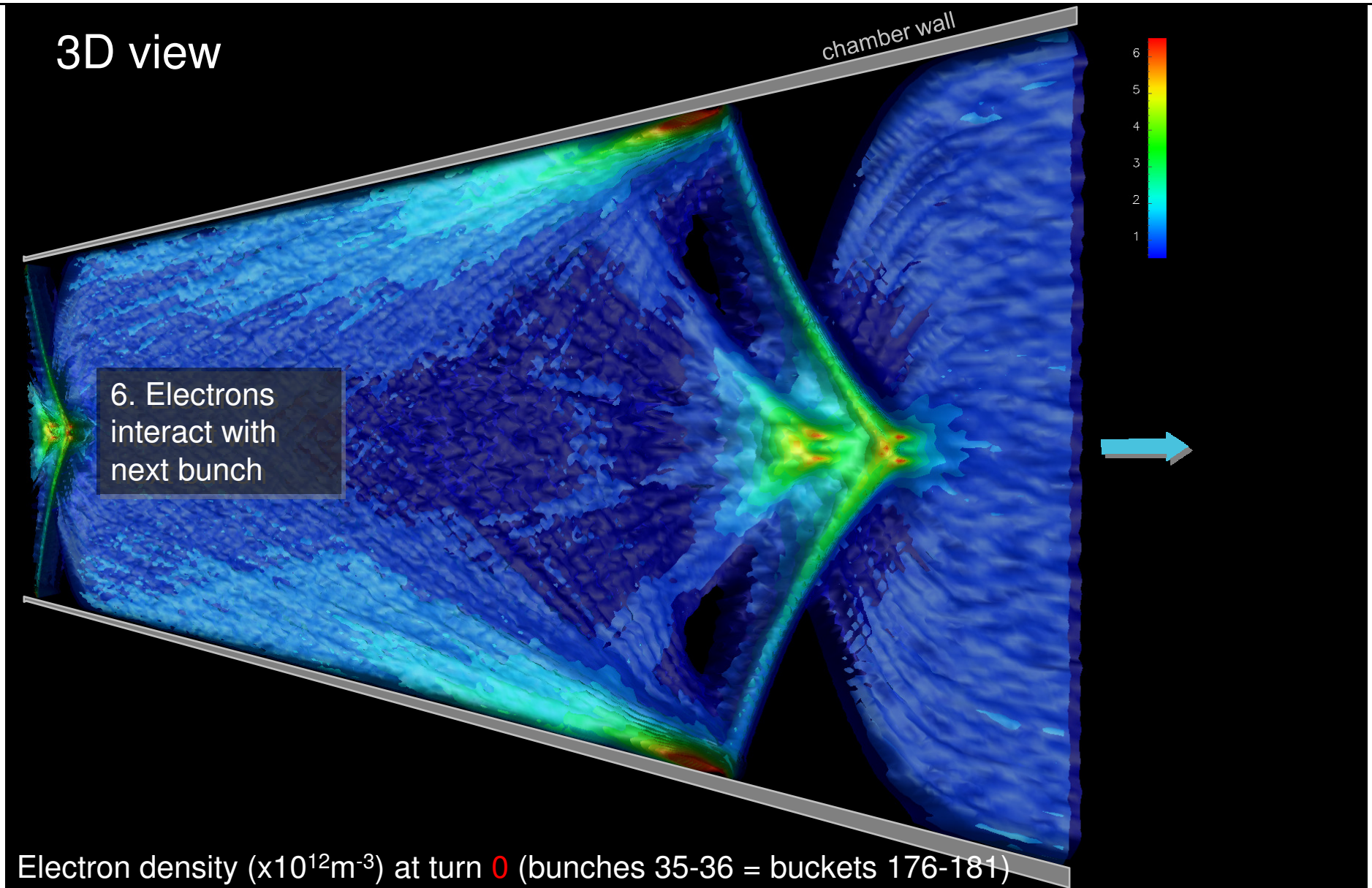
chamber wall

5. Electrons fill the chamber



Electron density ($\times 10^{12} \text{m}^{-3}$) at turn 0 (bunches 35-36 = buckets 176-181)

Physics of electron interaction with bunches

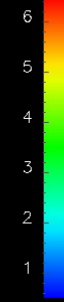


Electrons after 500 turns



3D view

chamber wall



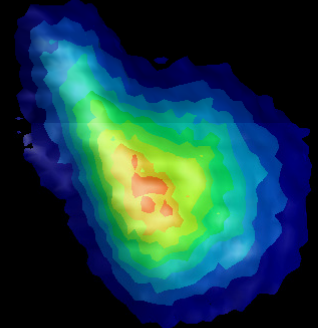
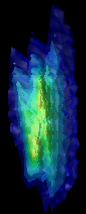
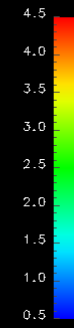
Electron density ($\times 10^{12} \text{m}^{-3}$) at turn 500 (bunches 35-36 = buckets 176-181)

Bunches 35 and 36 after 500 turns



3D view

chamber wall



Beam density ($\times 10^{15} \text{m}^{-3}$) at turn 500 (bunches 35-36 = buckets 176-181)

Outline



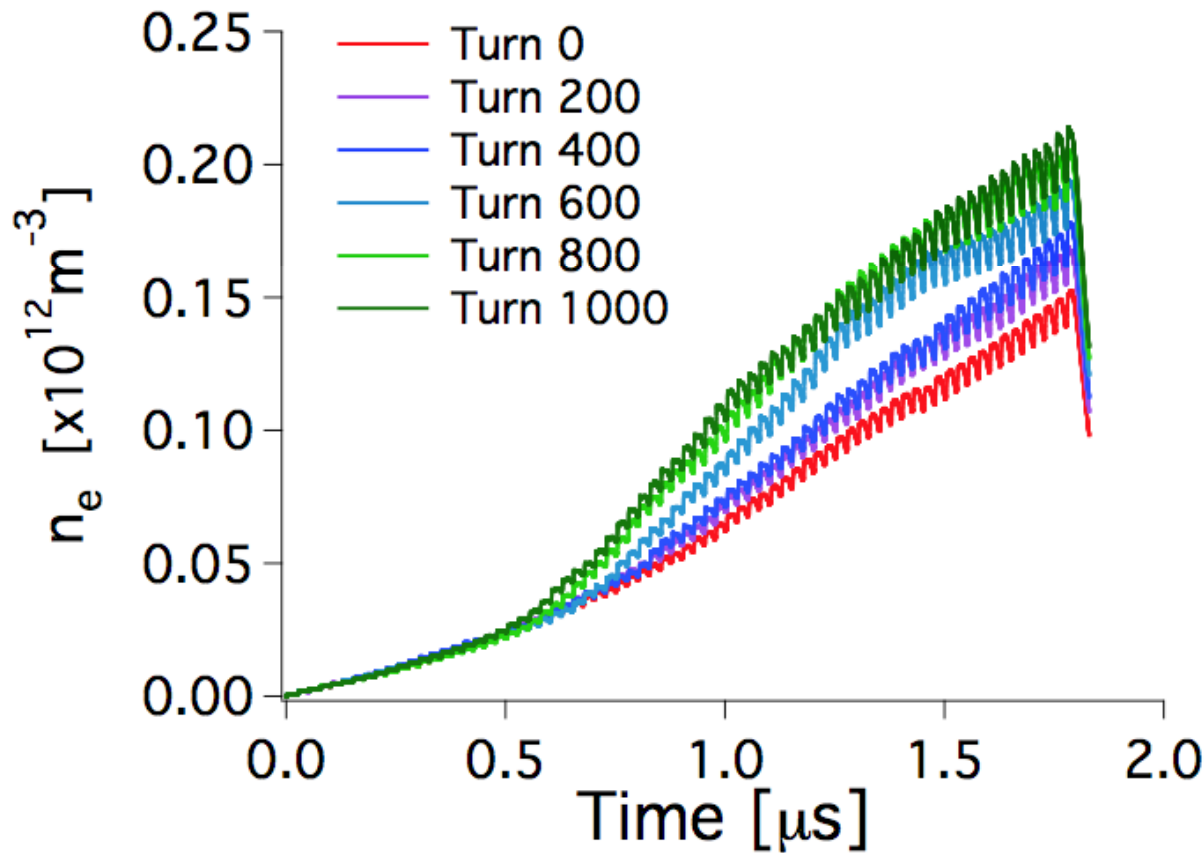
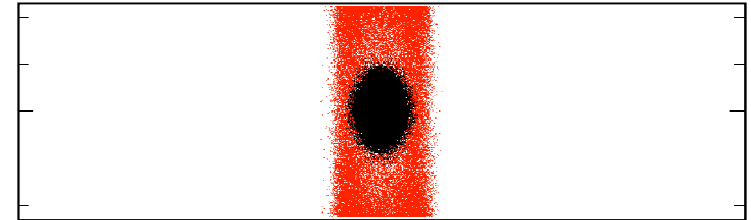
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Full batch of 72 bunches can now be simulated on available supercomputers



- 72 bunches*300k macro-particles/bunch = ~22M macro-particles/batch
- 72 bunches = 360 buckets
 - 360*64 cells ~23,000 cells longitudinally
 - 100k macro-electrons/slice*23k=2.3 billion macro-electrons
- Assuming order 1 μ s/macro-particle push and 8 CPUs/bucket = 2880 CPUs,
⇒ order hours runtime for 1000 turns with 10 interaction stations/turn
- 2880 CPUs for a few hours readily available on 38,122 CPUs NERSC Cray Franklin
- Phase II of NERSC Cray Hopper (2011) will have 153,408 CPUs

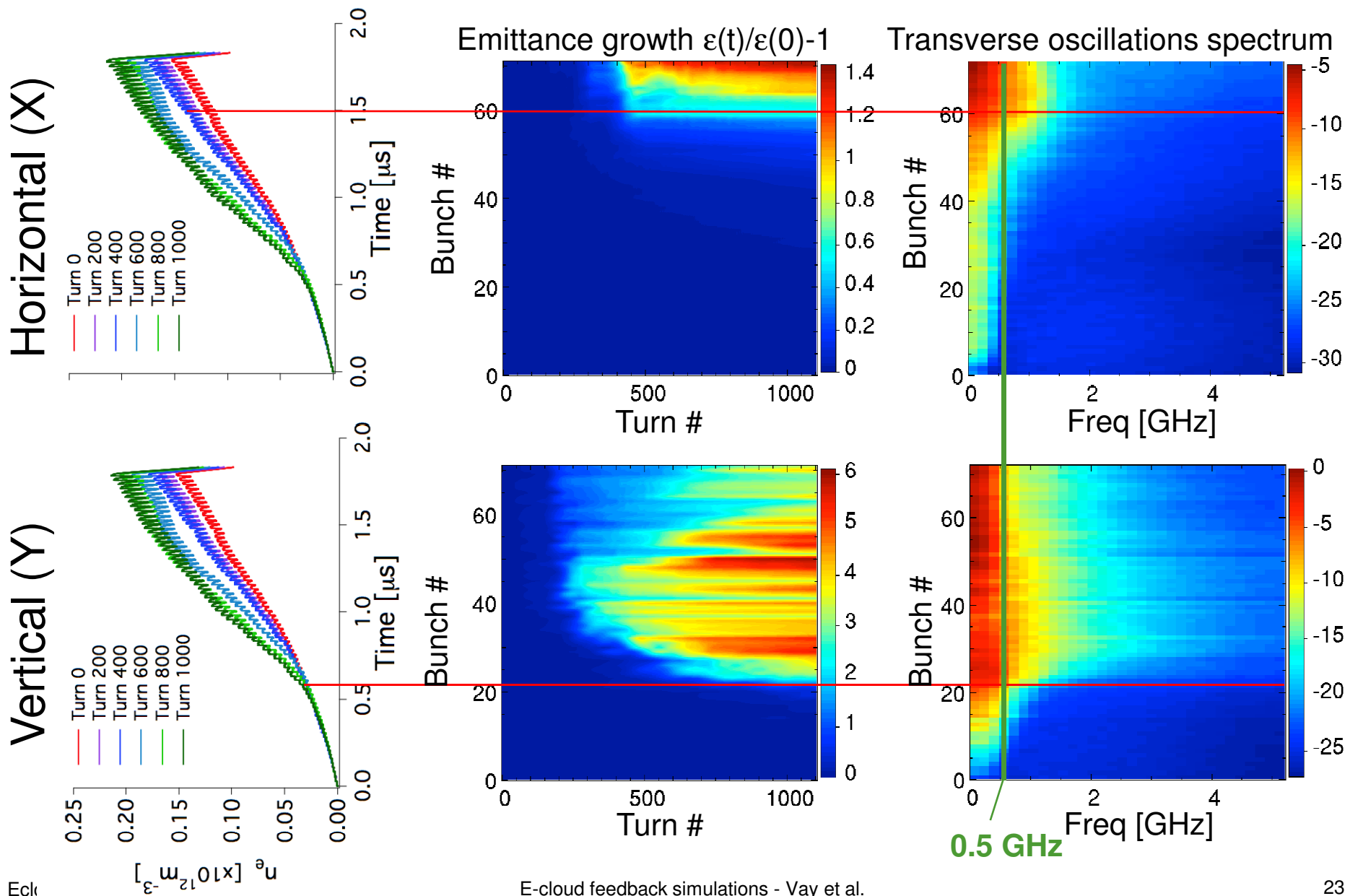
Average electron cloud density history at fixed station



Note:
density averaged
over entire
chamber. Local
density is higher.

Fast rising instability develops for bunches 22 and +

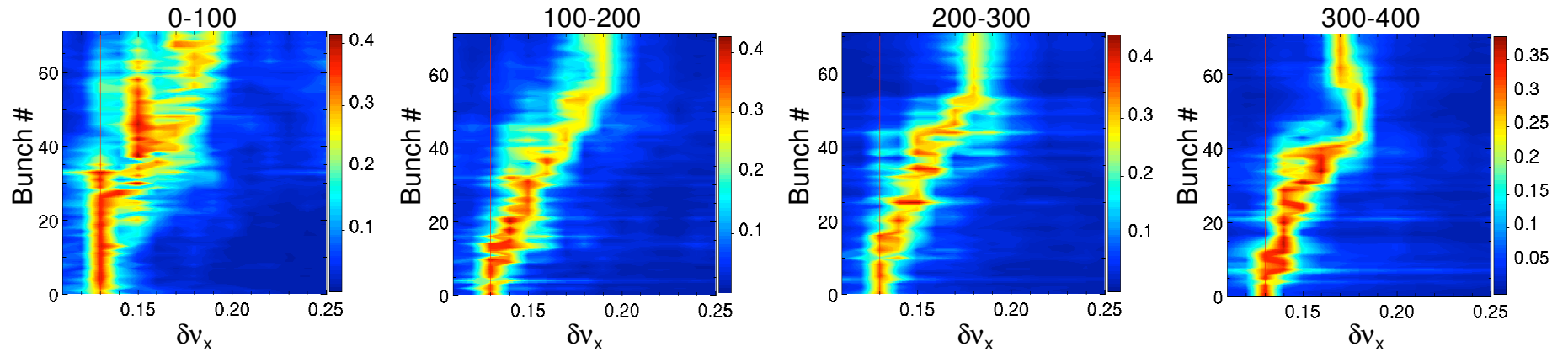
Spectrum content mostly <0.5GHz



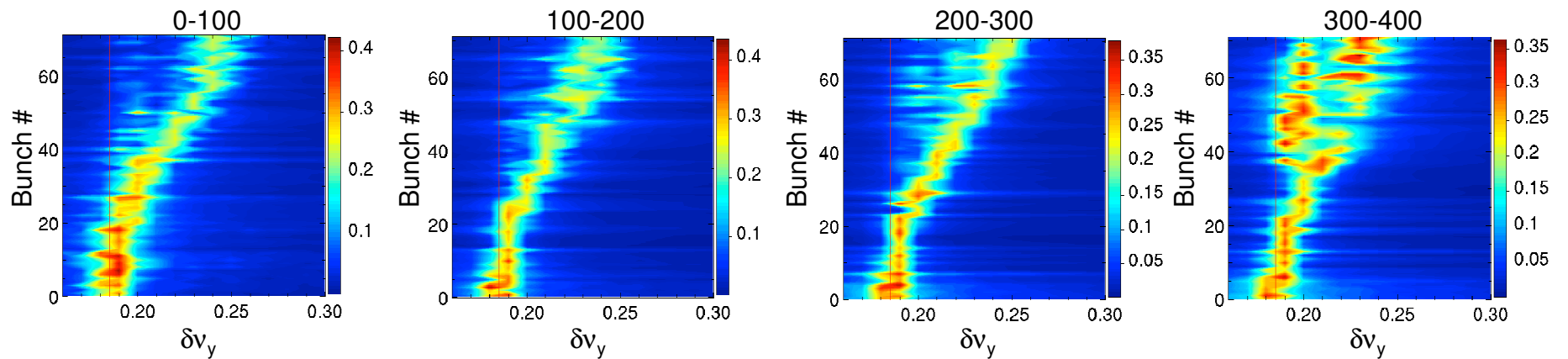
Average fractional tune



Horizontal (X)



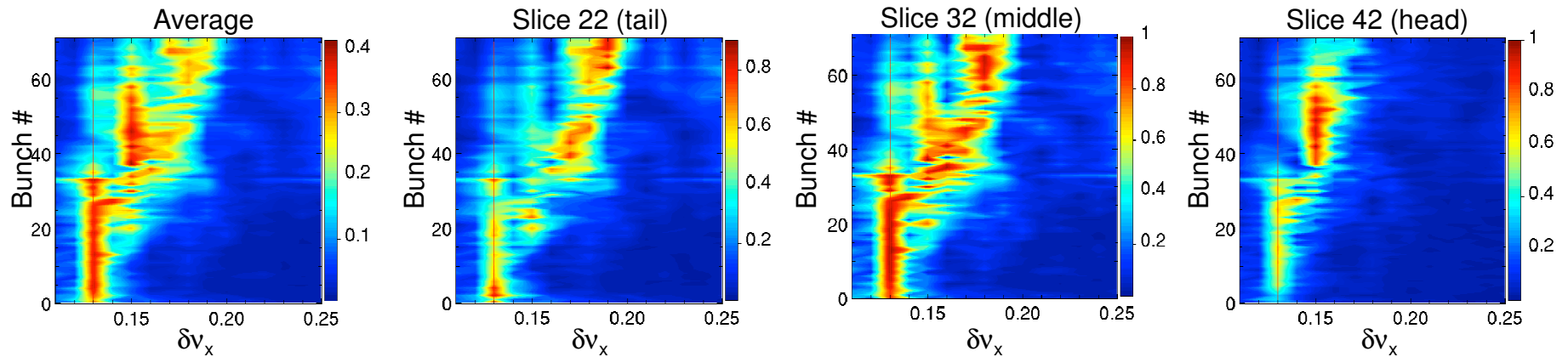
Vertical (Y)



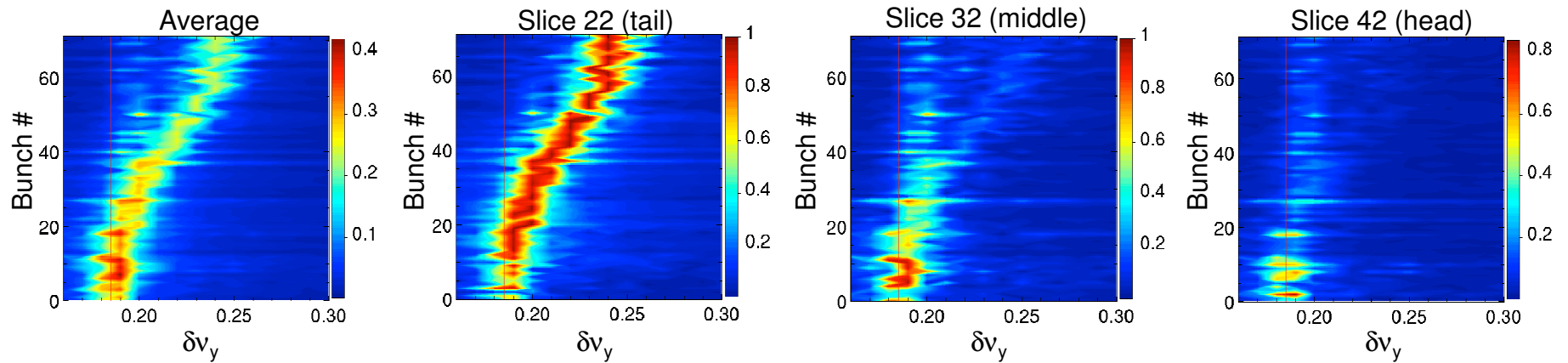
Fractional tune over turns 0-100



Horizontal (X)



Vertical (Y)



Outline



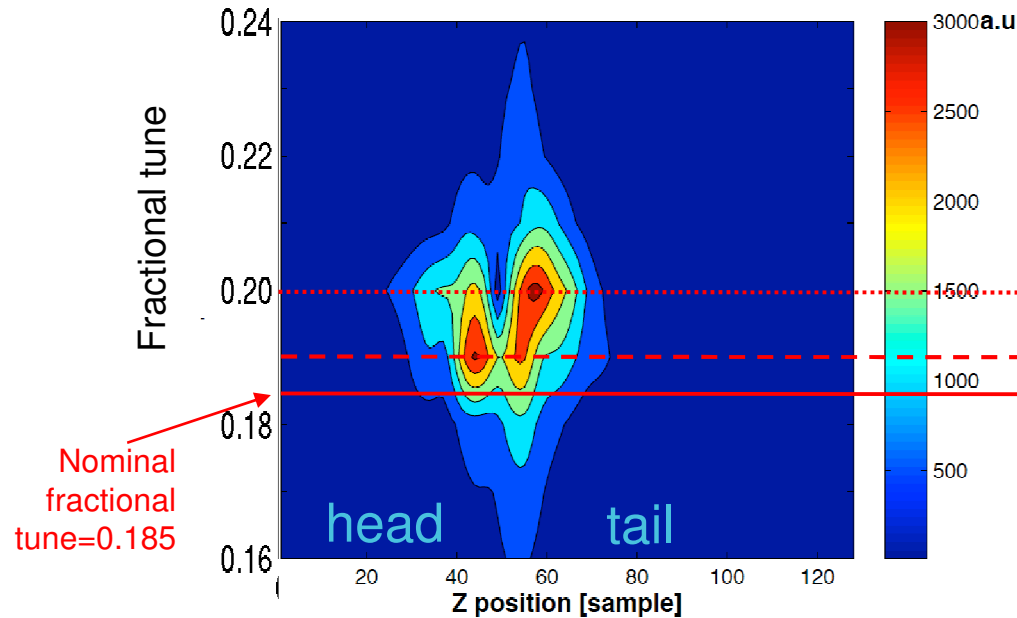
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Comparison with experimental measurements



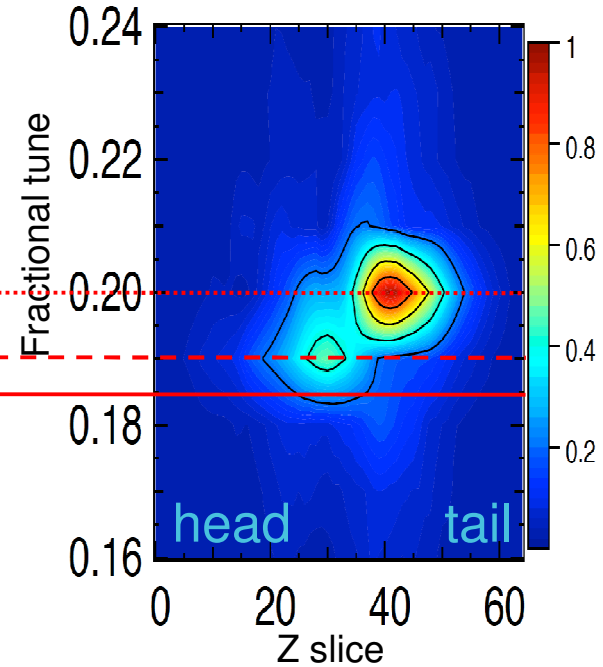
Experiment

Bunch 119, Turn 100-200



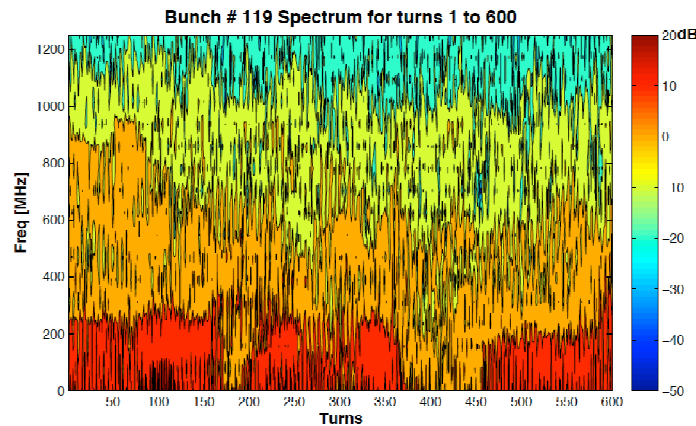
Warp-Posinst

Bunch 28, Turn 100-200

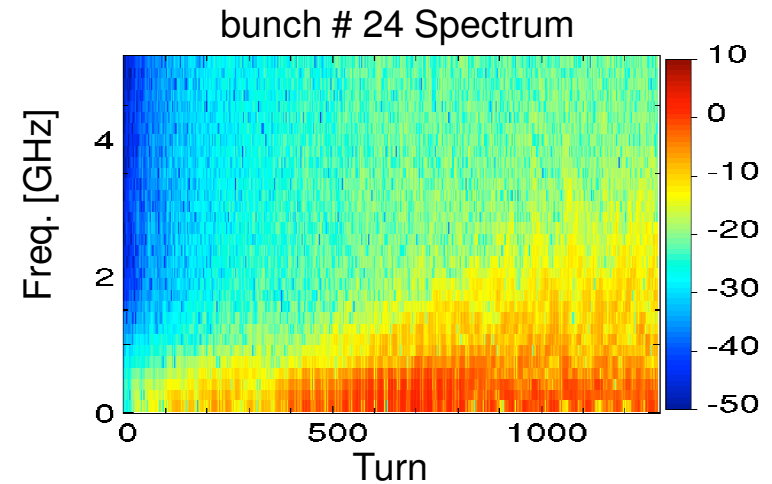


- Separation in two parts, core and tail, with similar tune shift
- Effect appears earlier and is stronger in simulations, suggesting that the electron density might be higher than in experiment

Experiment



Warp-Posinst



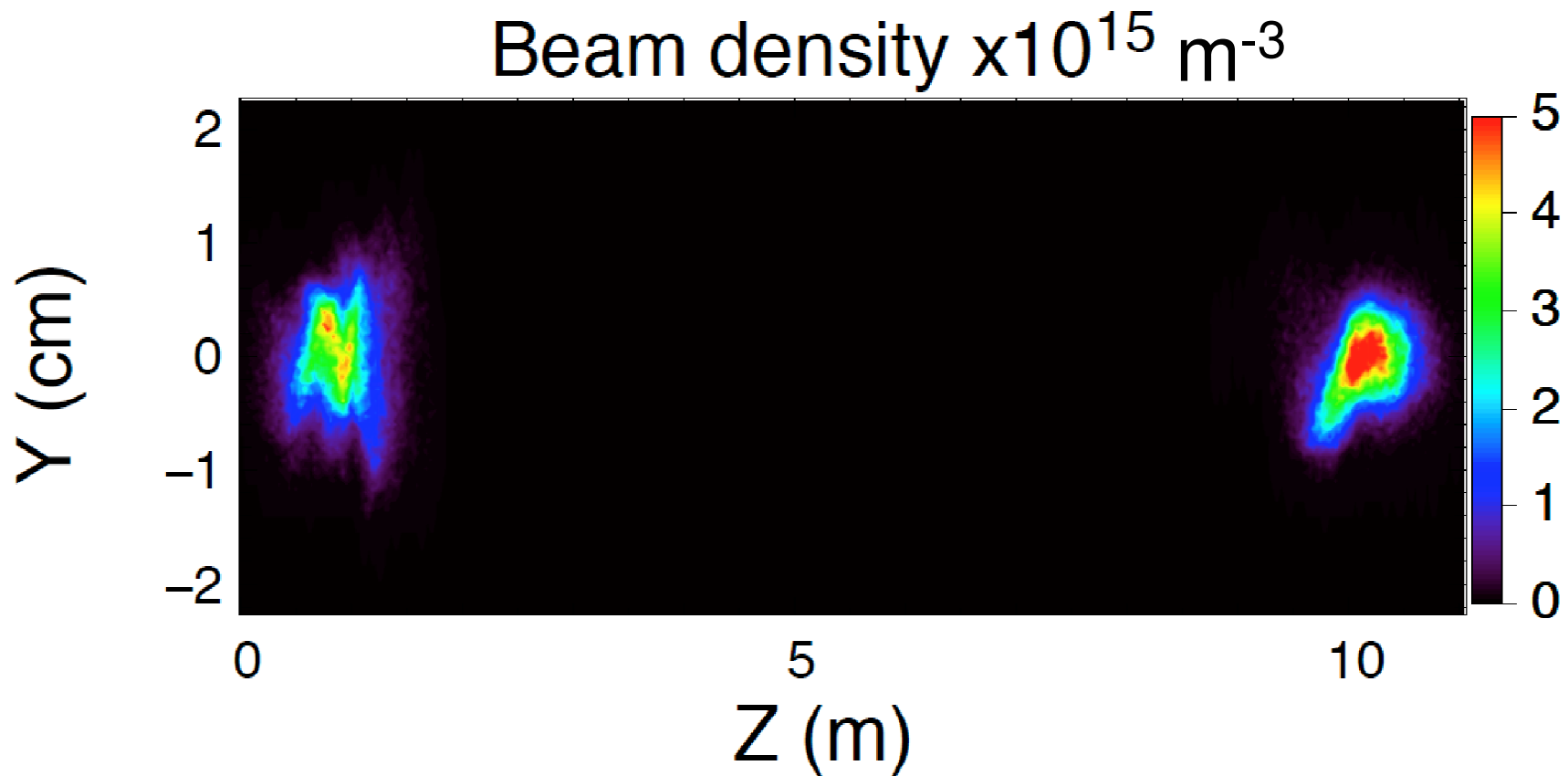
- Both expt. and sim. show activity level inversely proportional to frequency
- Interesting difference: instability grows in simulation but is already there at turn 0 in experiment

Outline



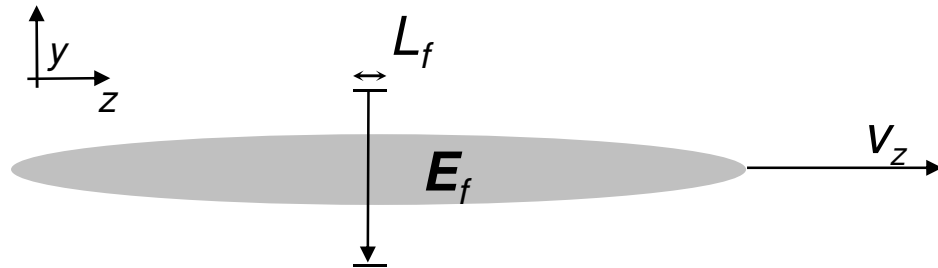
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Bunches transverse internal structure has fairly long wavelength component



- Can a feedback system resolving the bunch control the instability?
- What characteristics are needed, (amplitude, frequency range, noise level, delay, ...)?

Simulated feedback model



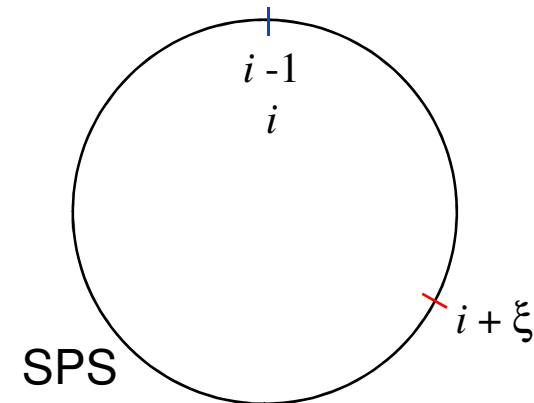
Kick in transverse velocity

$$\Delta v_y = (q/\gamma m) E_f L_f / v_z$$

- E_f is set from estimated velocity offset δv_y : $E_f = g \delta v_y (\gamma m/q) v_z / L_f$ ($0 < g \leq 1$)
- **predicts** $y'(t) = \delta v_y / v_z$ from records of centroid offsets at two previous turns $y_{i-1}(t)$ and $y_i(t)$ using **linear maps**, ignoring longitudinal motion and effects from electrons

$$y'_{i+\xi} = \frac{(cc_\xi - ss_\xi) y_i - cy_{i-1}}{\beta_y s}$$

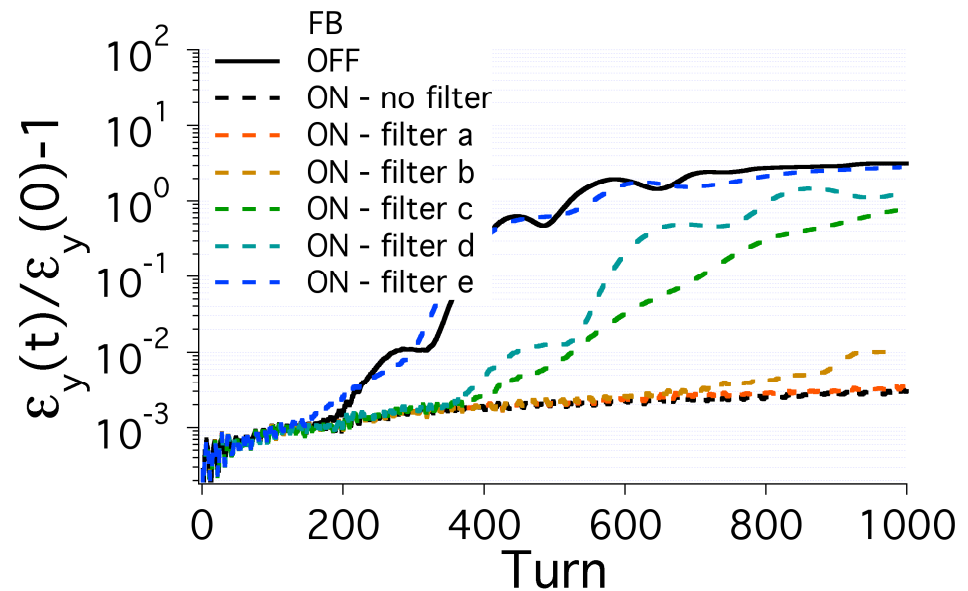
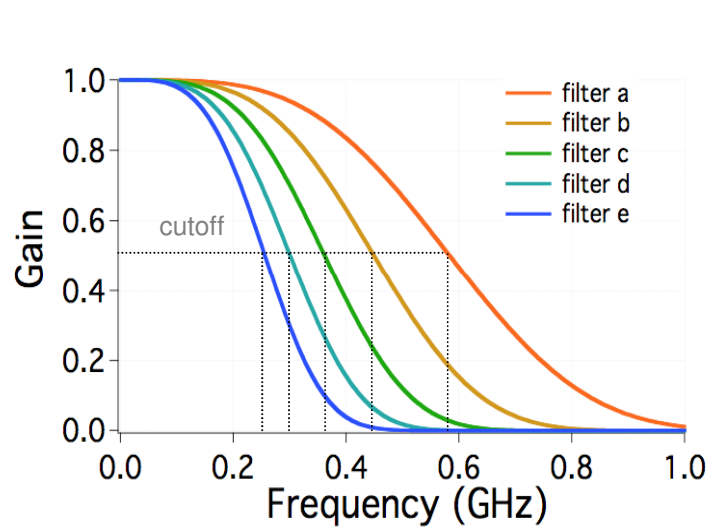
with $\begin{cases} c = \cos(2\pi Q_y) & c_\xi = \cos(2\pi \xi Q_y) \\ s = \sin(2\pi Q_y) & s_\xi = \sin(2\pi \xi Q_y) \end{cases}$



In following results, $\xi=1$.
(for $\xi=0$, same as Byrd PAC95 and Thompson et PAC09)

Tests with finite bandwidth

Runs with 5 different digital filters with cutoffs (-3 dB) around 250, 300, 350, 450 and 575 MHz.

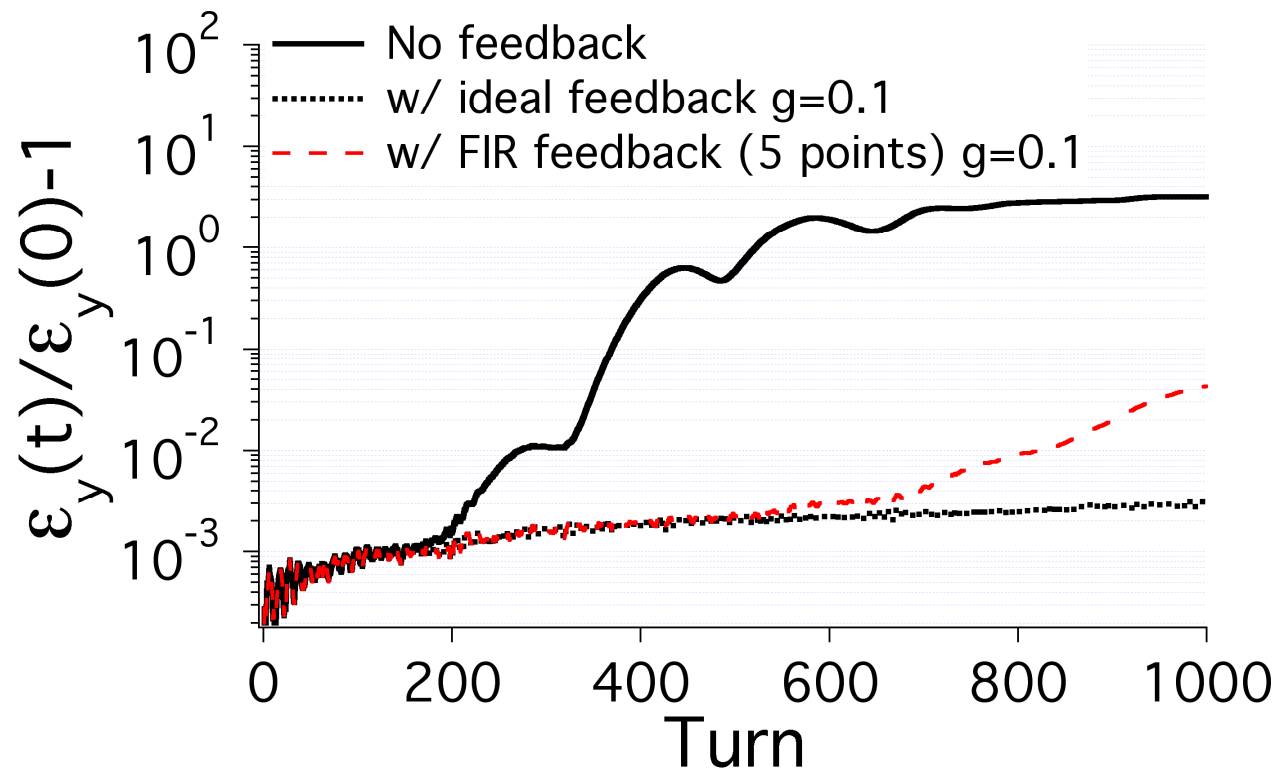


With these filters, cutoff > 450 MHz needed for maximum damping.

Tests with 5 pts FIR filter



Experiment will use FIR filter (see talks from C. Rivetta and R. Secondo)



Summary and future work



- Fully self-consistent simulations of bunch trains including e-cloud buildup, its effect on the bunches and inter bunch coupling are feasible on today's supercomputers.
- Applied to the modeling of SPS batch of 72 bunches, toward a detailed understanding of the dynamics and control of beam instability via feedback systems.
- Some qualitative and semi-quantitative agreement with experiment.
- Effective damping from simulated feedback, provided that bandwidth cutoff > 450 MHz.
- Future work includes: implementation of more realistic feedback models; replace smooth focusing with linear optics; etc.